

ECS614U/ECS749P: Assignment 2 - Apple Loops Project: 10%

DUE: Friday 1st November 2013

The purpose of this assignment is to practice composition and mixing before the full soundscape assignment. You will be provided with a concept, upon which you must base your soundscape, produced using Logic Audio and Apple Loops.

Apple Loop Basics

- Apple loops can be accessed by clicking on the *Media* icon in the top right hand corner of the screen.
- You can search apple loops by typing in the search box or clicking on the tags.
- You can audition the loop by selecting it from the search box (it will automatically synchronise with the rest of your project).
- When you find a loop that you like, you drag it from the search box onto a track the arrange window.
- There are two types of Apple Loop:
 1. Audio loops (highlighted in blue): audio files that have been converted into loops and which will adapt to the tempo of your project. When dragging audio loops into the arrange window make sure you put them on an audio track.
 2. Software instrument loops (highlighted in green): midi files with associated software instruments. If you drag a software instrument loop onto an audio track it will render it to audio. If you drag it onto a software instrument it will copy the midi onto the track and apply the associated software instrument to the track settings. This means you can edit both the midi event data and the instrument.

Objective

Your objective is to produce a 1 minute soundscape based on the concept you are provided with. There is no right or wrong answer, but you must provide a short document (**max** 2000 words) describing your decisions, including:

- Your concept.
- A discussion of the decisions you made including loop choice and mixing.
- A brief conclusion on how well you met the concept.

- A (low res) screen shot of the arrange window.

You must also submit an mp3 of your final soundscape. We will be playing them in class in a session after the submission date.